Exploring Synthesizers

1. What happens to the sound of the synthesizer when you change the oscillators from sine, triangle, square, or sawtooth: hint (timbre)

A sine wave gives a nice smooth pleasing sound. The triangle and square waves sound more aggressive. Finally, the sawtooth wave gives a grating sound. So this gives you the ability to change the feeling of the notes.You can use a sine wave to mimic a flute and a sawtooth wave to imitate an electric guitar.

2. Explore the sound envelope of the volume controls. What happens to the sounds when you adjust the attack, decay, sustain, and release?

- Attack the delay from the time when you press the note to when you hear it
- Decay increasing the decay seems to cause the note to drop away in intensity - related to the level set by sustain. This reminds me of SFZ or Sforzando with my bass playing
- Sustain the intensity or volume of the sound while you hold the key down
- Release increasing the release value of the note to continue and then gradually diminish. You can make it sound like an airplane seat belt ping!

3. Explore the sound envelope for the Filter envelope. What happens to the sounds when you adjust the attack, decay, sustain, and release?

- Attack this doesn't slow down the start of the note like Volume Envelope Attack but, it creates a nice secondary effect
- Decay increasing the decay value also changes feel of the note while you hold the key down decreasing the tone's intensity
- Sustain I couldn't hear any difference maybe I was doing something wrong?
- Release I'm sorry, I couldn't hear any difference maybe something to do with the change in timbre of the note as it plays out? I found it hard to tell.

4. What does cutoff control?

When I put cutoff to 250 Hz, the sound was super quiet. At 8000 Hz, it sounded normal. At 15-18,000 it sounds more harsh for some reason. Is that more harmonic overtones?

5. What does Vibrato and tremolo control?

Vibrato causes the note to oscillate in pitch like an opera singer, whereas Tremolo makes the sound go up and down in volume/intensity rapidly.

How are they similar and how are they different

They both oscillate but, one is in pitch while the other is in volume!

6. Can you figure out what high pass and low pass filters are?

The high and low pass filters seem to be connected to the cutoff frequency?

I noticed that if I put the cutoff frequency in the middle, using the Low-pass filter lets low notes through but, makes the high notes more quiet. When I put the High-pass filter on the high notes are loud again! The low notes play but, they diminish in volume quickly. It's kind of confusing.